

# DBEA Program/Activity Explanations

## **Arts & Craft (AC):**

Students receive the opportunity to create and/or replicate various art projects (e.g. painting), which they can take home or submit it to be displayed on the aftercare bulletin board

## **Academic (AG) Session:**

Students learn about as well as participate in hands-on activities/projects/games that relate to a variety of academic skills, life skills, social skills, and common knowledge

## **Digital Learning Session (DL):**

Students log on to academic websites in order complete educational activities (e.g. games, modules) that are designed to help them (as a group and individually) hone academic skills and concepts that are vertically aligned with their grade level's instructional focus calendar/curriculum map /pacing guide as well as with any areas of improvement that an individual student may need. In addition, other activities are done, such as performing searches related to their major, complete assignments, and visit educational sites

## **Exploration Stations (ES):**

Students not only put their imagination and ingenuity to work by creating a variety of different shapes, objects, and structures with a variety of materials (e.g. LEGO's, Building Blocks, Farm & Animal Toys, Mini Sandboxes, Playdough etc), but they also get to learn and explore scientific facts.

## **Group Games (IG/OG) Session:**

Students participate in various activities (e.g. Service Learning, Interdisciplinary, Hands-on) that motivates students to participate in productive affairs as well as fosters collaboration and cooperation among the group

## **Homework Session (HW):**

Students perform searches related to their major, complete assignments, and visit educational sites

## **Literature Station (LS):**

Students receive the opportunity to select various books, magazines, comics, and other literary materials to read (quietly) and even discuss/share with each other

## **Outdoor Play Session (OP):**

Students receive 30 – 45 min. of free-play and organized play-time outdoors

## **Story Telling (ST):**

Instructors and students read, share, and discuss books

## **Real Talk (RT):**

Students meet collectively to learn about, share, and then discuss a variety of topics (e.g. current events)

## **Rec. Games Session (RC):**

Students receive 30 – 45 min. of time to play recreational games (e.g. ping pong)